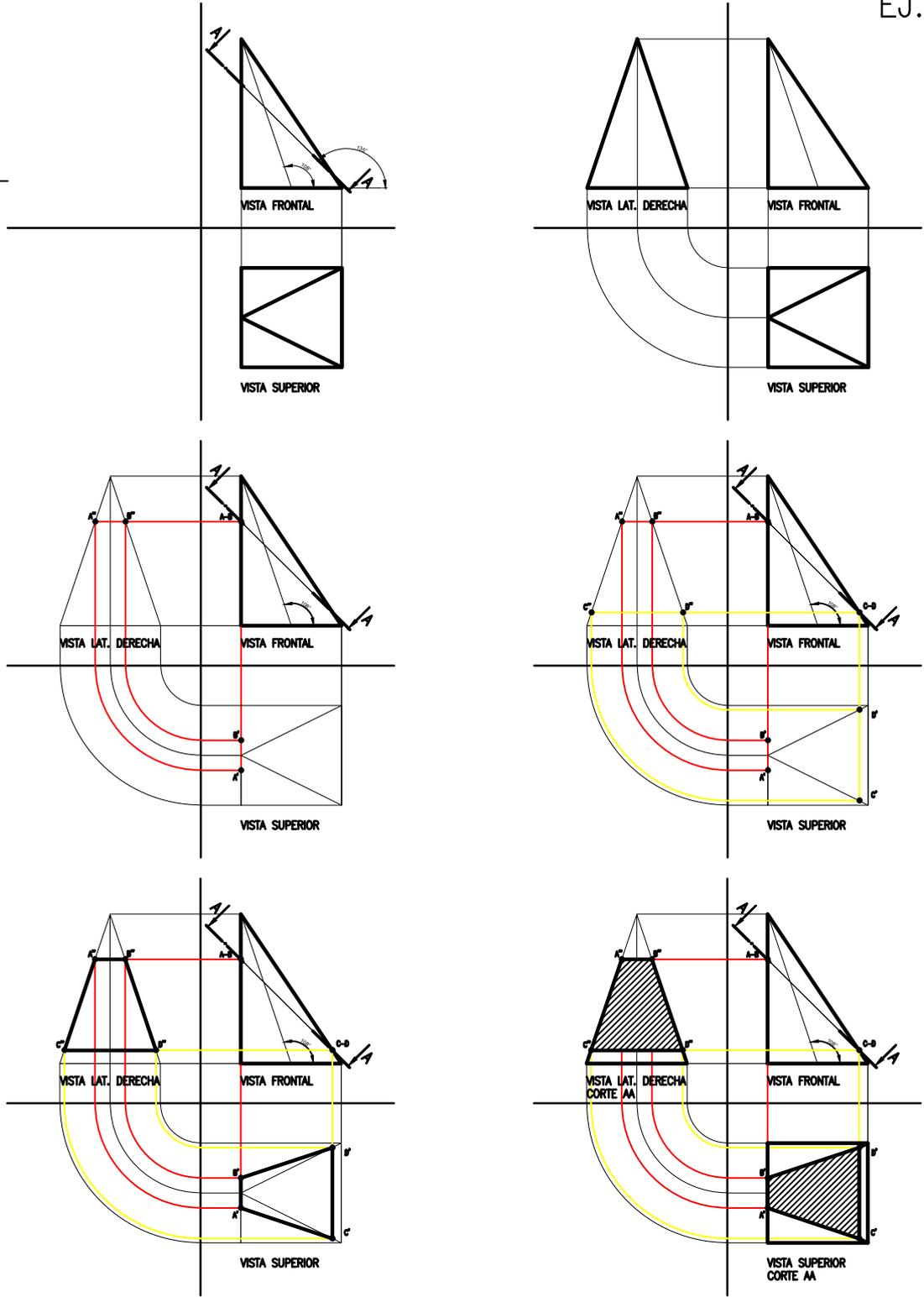


paso a paso

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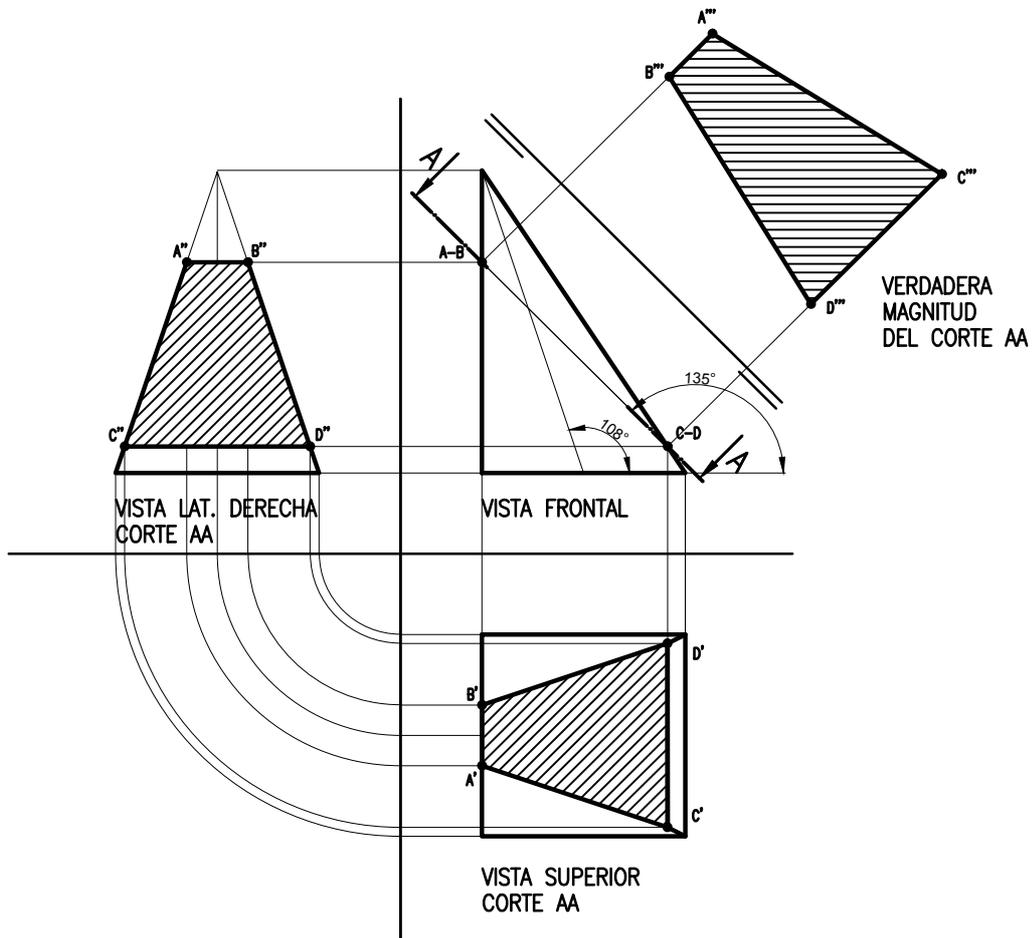
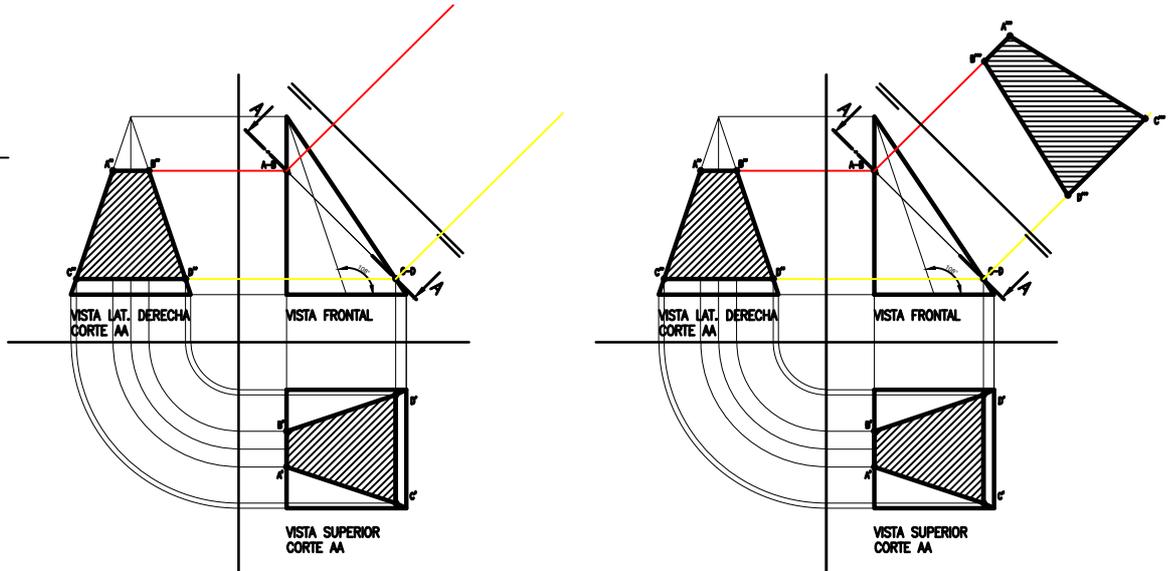
PIRÁMIDE OBLICUA DE BASE CUADRADA  
EJ.3



paso a paso

2

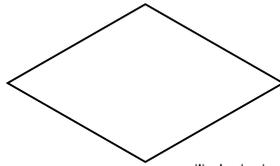
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EJ.3



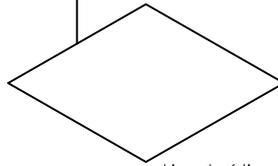
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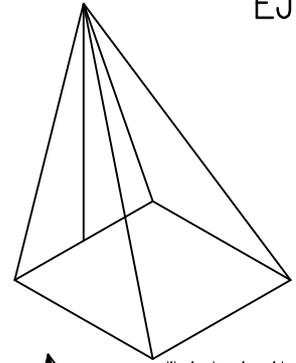
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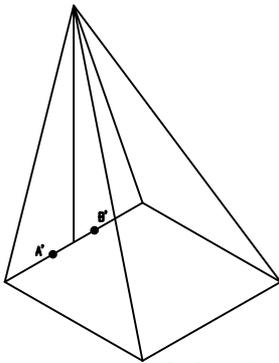
dibuja la base cuadrada en perspectiva.



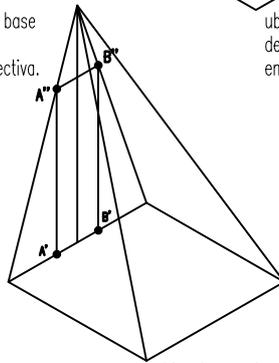
ubico el vértice de la pirámide en el espacio



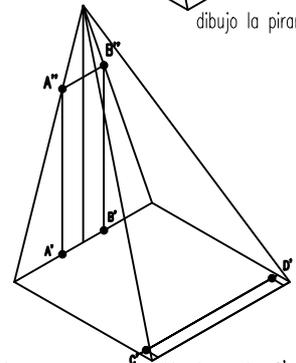
dibuja la pirámide



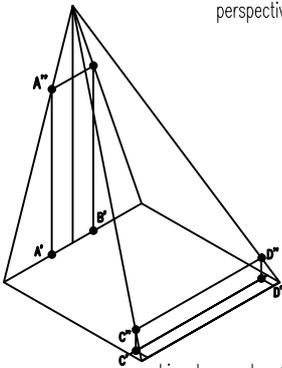
ubico los puntos A' y B' en la base perspectivada



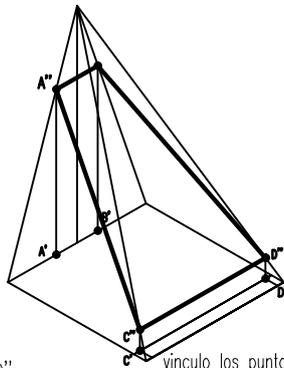
ubico los puntos A'' y B'' en el espacio



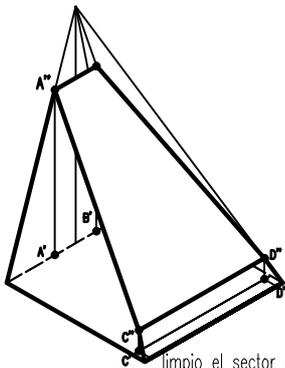
ubico los puntos C' y D' en la base perspectivada



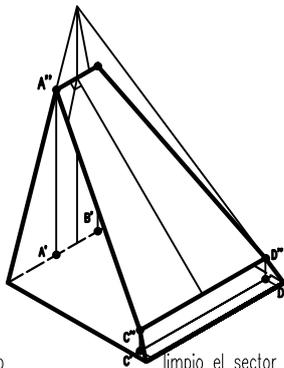
ubico los puntos C'' y D'' en el espacio



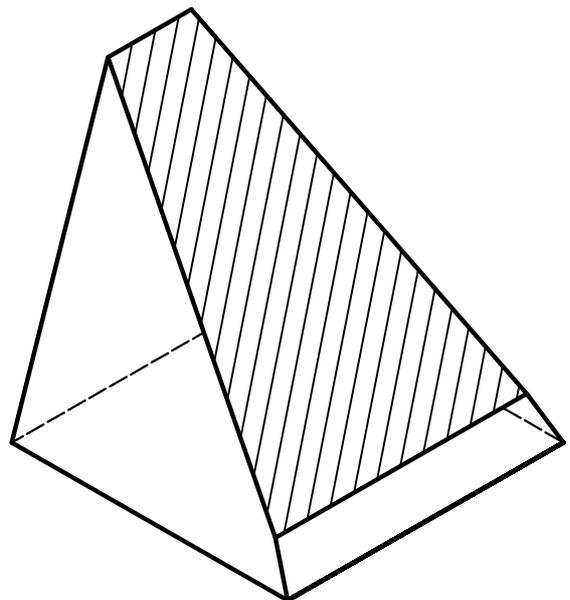
vinculo los puntos A'', B'', C'' y D''.



limpio el sector cortado y trazo la pieza



limpio el sector cortado, trazo la pieza y la dirección del rayado



PERSPECTIVA AXONOMETRICA ISOMETRICA

4

PIRÁMIDE OBLICUA  
DE BASE CUADRADA  
EJ.3

